

BATTLETECH™

OMNIMECH RECORD SHEET

'MECH DATA

Type: Ryoken III-XP (Skinwalker) D

Movement Points:

Walking: 6 [7]

Running: 9 [11]

Jumping: 0

Engine Type: 330 XL

Tonnage: 55

Tech Base: Mixed

Rules Level: Experimental

Role: Striker

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Rotary AC/2 (C)	LA	1	2/Sht	—	8	17	25
				[DB,R/C]				
1	Lance	RA	—	11	—	—	—	—
1	ER Medium Laser	RA	5	7 [DE]	—	5	10	15
	(C)							
2	ER Small Laser (C)	LT	2	5 [DE]	—	2	4	6
1	Bombast Laser	RT	12	12 [DE,V]	—	5	10	15
2	ER Micro Laser	CT	1	2 [DE]	—	1	2	4

Ammo: (RAC/2) 90

BV: 2,533



CRITICAL TABLE

Left Arm (CASE II)

- Shoulder
- Upper Arm Actuator
- Ferro-Lamellor
- Ferro-Lamellor
- Rotary AC/2
- Rotary AC/2

1-3

- Rotary AC/2
- Rotary AC/2
- Ammo (RAC/2) 45
- Ammo (RAC/2) 45
- CASE II
- Roll Again

4-6

Left Torso

- XL Fusion Engine
- XL Fusion Engine
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

1-3

- Endo Steel
- Endo Steel
- Endo Steel
- ER Small Laser
- ER Small Laser
- Roll Again

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Ferro-Lamellor
- Ferro-Lamellor

Head

- Life Support
- Sensors
- Interface Cockpit
- Interface Cockpit
- Sensors
- Life Support

1-3

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine

4-6

- Triple Strength Myomer
- Triple Strength Myomer
- Triple Strength Myomer
- ER Micro Laser
- ER Micro Laser
- Roll Again

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator
- Triple Strength Myomer
- Triple Strength Myomer

1-3

- Triple Strength Myomer
- Lance [IS]
- Lance [IS]
- Lance [IS]
- ER Medium Laser
- Roll Again

4-6

Right Torso

- XL Fusion Engine
- XL Fusion Engine
- Ferro-Lamellor
- Ferro-Lamellor
- Ferro-Lamellor
- Ferro-Lamellor

1-3

- Ferro-Lamellor
- Ferro-Lamellor
- Bombast Laser [IS]
- Bombast Laser [IS]
- Bombast Laser [IS]
- Roll Again

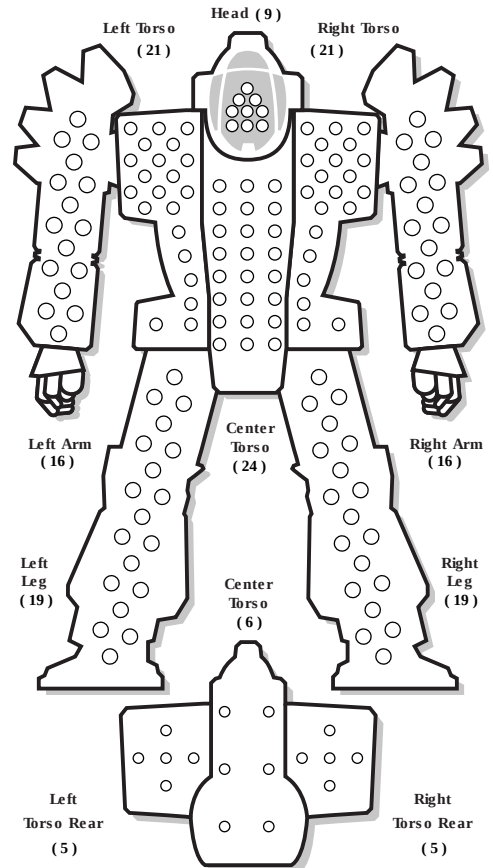
4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Ferro-Lamellor
- Ferro-Lamellor

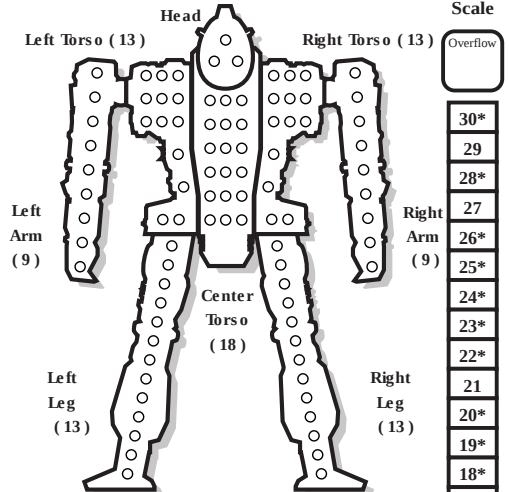
ARMOR DIAGRAM

Ferro-Lamellor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 11 (22)
30	Shutdown	○ ○
28	Ammo Exp, avoid on 8+	○ ○ ○ ○
26	Shutdown, avoid on 10+	○ ○ ○ ○
25	-5 Movement Points	○ ○ ○ ○
24	+4 Modifier to Fire	○ ○ ○ ○
23	Ammo Exp, avoid on 6+	○ ○ ○ ○
22	Shutdown, avoid on 8+	○ ○ ○ ○
20	-4 Movement Points	○ ○ ○ ○
19	Ammo Exp, avoid on 4+	○ ○ ○ ○
18	Shutdown, avoid on 6+	○ ○ ○ ○
17	+3 Modifier to Fire	○ ○ ○ ○
15	-3 Movement Points	○ ○ ○ ○
14	Shutdown, avoid on 4+	○ ○ ○ ○
13	+2 Modifier to Fire	○ ○ ○ ○
10	-2 Movement Points	○ ○ ○ ○
8	+1 Modifier to Fire	○ ○ ○ ○
5	-1 Movement Points	○ ○ ○ ○

Heat Scale

Overflow

30*
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